



Future of PIM and Wireless Converged Services

James T Smith

Convergence or Confusion?



Convergence or Confusion?



Convergence or Confusion?





PIM Industry Perspective

- PIM and Wireless Converged Services
 - Convergence or Confusion?
 - Law of Disruption
 - Three Internet Waves
 - Expanding Our Vision
 - Achieving Convergence
 - Time for a Simple Example
 - Service Negotiation
 - Far-Reaching Consequences



Converged Services?

- Leverage Each Other
 - Whole is greater than the sum of its parts
 - That which is legacy is enhanced
 - Enabling new capabilities the component services could never deliver
 - As standalone services
 - As independent components of a package



Forces in Play Here?

- Moore's Law
- Metcalfe's Law
- Coase's Law
- Law of Disruption
- Law of Unintended Consequences

Law of Disruption



■ **Sustaining**

- Incremental improvements
- Faster, cheaper, quieter, etc.



■ **Disruptive**

- Critical mass is attained
- Social, political, and economic systems change



Sustaining Assumptions

- Telecom industry—carriers, vendors, etc.—accept as given
 - World's data networks converging toward common architecture—Internet-defined.
 - Migrating telecom to same architecture should provide opportunity for
 - Infrastructure savings
 - New efficiencies in network operations
 - Consolidation of services, etc



Sustaining Expectations

- Fundamental Assumptions Remain Valid
 - Existing products and services
 - To operate and to deliver value
 - Pretty much as they always have
 - Existing business models remain intact
 - Existing incumbent vendors, service providers, etc. are satisfied



Disruptive Internet

- Internet's Propensity
 - Supercede incumbents best plans with fresh new approaches
 - Forcing the reinvention of what is, and
 - Forcing creation of what has not been previously considered.



Disruptive Consequences

- Traditional communications services
 - *Today*—Voice is voice, data is data, and never the twain shall meet!
 - But what about *tomorrow* ?
- Profoundly disruptive to incumbents
 - Who will develop the new services?
 - Who will offer them?
 - Through partnering, co-branding, etc.?
 - How will they be packaged?
 - Technically and business-wise?



Which One? VoIP or VoDSL?

- With VoDSL?
 - Class 5 features are extended to the home, SOHO, via single pair
 - But its still just Class 5 stuff
- With VoIP?
 - What neat new services!
 - Leverage the Internet
 - But, who will offer them?



Another Disruptive Example

- Location-Based Services
 - Revenue models, enabling technologies, and the services themselves are much more complex than many believe.
 - Until standards emerge, they are subject to "**significant disruption**" from still-emerging technologies.
 - Rich Luhr, Director of Technology Strategy
 - **The Shosteck Group**



Converged Services?

- Leverage Each Other
 - SUSTAINING:
 - Whole is greater than the sum of its parts
 - That which is legacy is enhanced
 - DISRUPTIVE:
 - Enabling new capabilities the component services could never deliver
 - As standalone services
 - As independent components of a package



Three Internet Waves

- Messaging
 - Data sharing
 - SMTP, MIME, FTP, PIM
- The Web
 - Application & resource sharing, packaging
 - HTTP, HTML
- Convergence
 - Collaboration—of data and applications
 - XML, SOAP, Java
 - SIP—Session Initiation Protocol



First Wave: Messaging

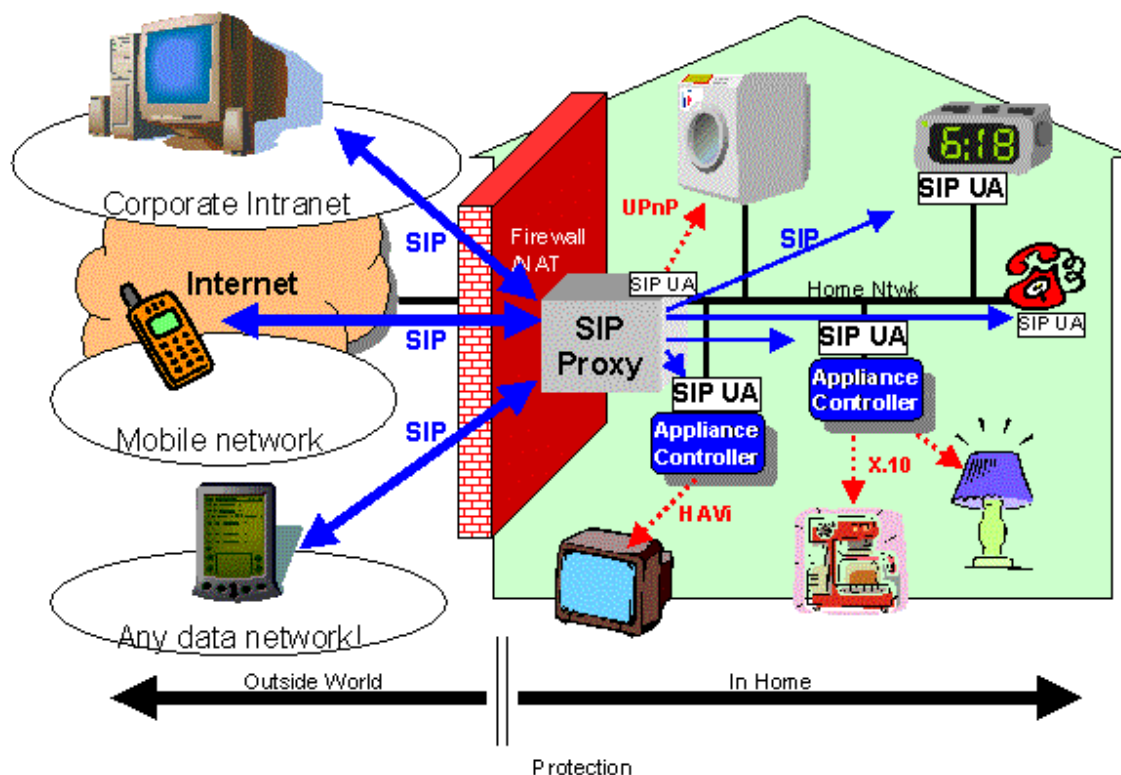
- Unified Messaging
 - Voice, fax, email, ...
- Integrated Messaging
 - A new interface
- Unified Communications
 - IM-like profiles
- Adaptive Communications
 - Watch 'n learn
- ActiveBuddy
 - IM to interact with
 - Intelligent agent



SIP & PIM—Not Just People

- Not restricted to person-to-person communications
- Communicator's Associate
 - Intelligent agent *in the network*
 - Rather than with another person
 - Equally plausible application of IM technology.
 - New services that leverage this modified model of IM already are emerging, e.g., ActiveBuddy
 - My *personalized* agent

SIP-PIM Enabled Home



<http://www.argreenhouse.com/iapp/>



Second Wave: The Web

- Packaging

- Plethora of quasi-related protocols, tools, and services
- Browser-based access to FTP sites, email servers, newsgroups, etc.

- Today's Mantra

- If it can be done via the Web
- Then it should be done via the Web!



Web-Enabled Services

- Combine more useful protocols, tools, and features of original plethora
 - Typified by multimedia-enabled webpage
 - Web-enabled content
 - *HTML-enabled email*—send and receive *personal webpages* via email transport
 - Web-enabled applications
 - *Browser-based access* to FTP sites, email servers, newsgroups, etc.



Web Meets Metcalfe's Law

- Web's Influence Not Limited to Web
 - *Local-to-the-machine* OS-centric functions have adopted Web paradigm.
 - Local file access and webpage access
 - Treated from a common metaphor
 - URL's in the file manager window
 - WebMin for admin & management
 - Web-enabled phones, IA's, IAD's, etc.
- Metcalfe's Law—Application Level



Third Wave: Convergence

- Three Levels, or Tiers
 - *Network*—shared *infrastructure*
 - *Application*—shared *resources*
 - *Service*—shared *results*
- *Converged Services*
 - Neither *pure voice*, nor *pure data*
 - But yet-to-be-determined *blends*



The Forest through the Trees

- Suddenly
 - The *converged whole*—the *forest*
 - Is of far greater value than that of the sum of the *individual parts*—the *trees*
- *Converged Services*
 - Neither *pure voice*, nor *pure data*
 - But yet-to-be-determined *blends*



Expanding Our Vision

- *Sustaining technology*
 - Broad enough to encompass — Current
 - Capabilities of individual services
 - VoIP, IM, UM, etc.
 - Will miss the next wave
 - AIN in the PSTN is an example of a *sustaining* vision
- *Disruptive technology*
 - Catches the incoming waves — Future
 - The Web is an example of a disruptive vision
 - Next killer-app
 - What customer quickly comes to view as *must-have*



Setting the Stage

- An Age of All-at-Onceness
 - Limitations due to time and space are being overcome
 - New models of *thinking*, of *organizing*, of *problem solving*
- We Are Borg'd (from StarTrek)
 - We are the Borg, We will assimilate you!



Time & Space Overcome

- Limitations due to time and space are overcome
 - Transcendence of *Time* — all the time
 - All news, all weather, all movies, ...
 - E-commerce, E-business, E-entertainment, ...
 - Transcendence of *Space* — Wireless!!
 - Total connectedness
 - Anywhere to anywhere
 - Ultimate realization of Metcalfe's Law



New Models

- *Thinking, Organizing, Problem Solving*
 - From linear cause-effective thinking processes
 - To discontinuous integral consciousness
 - Real-time interaction with what currently is happening
 - “*The medium is the message”*
 - They are inseparable — Convergence

—Marshall McLuhan, Understanding Media: The Extensions of Man



From Reception to Interaction

- From: reception of information model
- To: interaction with model
 - In contrast to broadcast, mass production model of the industrialized world
 - Internet *surfers* exercise *complete control* over the *relationship*
- Examples
 - ITERU will enable I-TV viewers to chat with other viewers of the same program
 - **Fatbubble** Instant Kibitzing



Your Presence & Your TV

■ I-TV Meets the Cell Phone

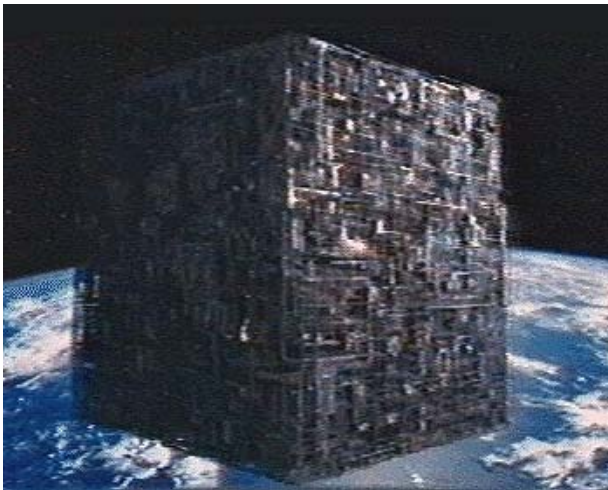
- OpenTV working with ITERU
- I-TV platform includes unified messaging
- Enable users to send and receive messages
 - Between their televisions and other TVs
 - With a variety of other devices including Wireless Application Protocol (WAP)-enabled phones
 - Messages as e-mail or instant messaging
- Chat with other viewers of the same program
 - http://devices.internet.com/wired/news/2001/05/18/firms_to.html



Instant Kibitzing, Anyone?

- **Fatbubble** says about IM
 - “*something is missing*”
 - Make social the solitary activity of Web surfing
- Friends can
 - Monitor buddies while they surf the Web
 - See where their friends are browsing
 - Discuss or ridicule sites their peers are visiting
 - Share Web URL's
- Ready to “join the collective” ?

Ready to Be Borg'd?



- Ready to Be Borg'd?
 - *"We are the Borg, We will assimilate you!"*
- We believe we are about to offer
 - *"the greatest thing since sliced bread"*
- Customers may have mixed feelings



The Act of Communicating

- Part of a Larger Context
 - Customer would be better served
 - Synergism derived would greatly enhance such communications
 - Customer has demonstrated appreciation of, and need for contextual support



Achieving Convergence

- To achieve converged services
 - Where the whole is decidedly of more value than the parts
 - The force holding the parts together must be determined and addressed
- That binding force is context
 - Which the parts already share, in reality
 - Ought to share at the *service* level



Context Integration Required

- Next-gen communications apps—be they vertical or horizontal in nature—require “context integration” before they can deliver return on investment.
 - John Jainschigg, Editor of Computer Telephony, soon to be Communications Convergence



Context Integration—How?

- And context integration
 - Adapting infrastructure and applications to drive process and express strategy
 - Is a complicated business
 - Requiring great technical facility



Context Integration Involves

- Coupled with new forms of business savvy
 - Involves knowing how complex communications systems, workers, partners, and markets interact
 - In the horizontal context of general productivity
 - In the relevant vertical domain



Customer Context Profile

- Related Papers of James Smith
 - “*AIN System Development—A Customer-Centered Approach*,” Integrating Telecommunications and Distributed Computing—from Concept to Reality (TINA-95), Feb. ‘95
 - “*AIN System Development: The Customer Centered Service Context Profile*,” International Communications Conference (ICC-95), Jun. ‘95
<http://ieeexplore.ieee.org/iel3/3942/11415/00525149.pdf>



Far-Reaching Consequences

- Customer-Centered Service Management
- User Interface Synergism
- User Information Synergism
- Normalized Information & Processing
- Symbolic Declarative Information
- Flexible Intelligent Processing Strategy
- Information Abstraction & Late-Binding
- Feature Interaction & Negotiation Management



The Past: Circuit Switched

- Communications
 - Nice and neat standalone processes
- Minimal Contextual information
 - E911
 - Caller ID, & Calling Name Delivery
- Customer Must Compensate



Today: Telephony Services

- Still Context Free
 - No realtime context regarding purpose or circumstance of received phone call
 - The client-based answering machine's greatest use—a context filter!
 - One can determine *WHO* is calling
 - And just as importantly, *WHY* are they calling?
 - No other way to do this task, today!
- Customer Still Is Compensating
 - The latest Unified Messaging still cannot deliver



Tomorrow: Context Matters

- Context
 - *Cause-effect*—influences and events that caused particular event or situation
 - *Explanatory*—immediately before and after, and helps to explain
- Setting
 - Timing, locations, parties involved, etc.
- Presence
 - A person's *personal context*



Presence: A Definition

- **Presence** is the dynamically changing
 - Means
 - Willingness
 - Capabilities
 - Characteristics
 - Ability
- for users to communicate and interact with each other



Presence—in Perspective

- Presence

- An appropriate *moniker* for that body of information that characterizes a *person*

- A person's personal context

- Critical first step in the quest
- For an ultimate comprehensive treatment of context



Personality : A Definition

- **per·son·al·i·ty** (pûr s -n l -t)
 - *Totality* of qualities and traits, as of character or behavior, that are peculiar to a specific person
 - *Pattern* of collective character, behavioral, temperamental, emotional, and mental traits of a person
 - *Distinctive* qualities of a person, especially those distinguishing personal characteristics that make one socially appealing



Myers-Briggs Assessment

- Can we do even better?
 - If *explicit* presence is lacking
 - Can enough be *inferred* to compensate?
 - Please give me a 'hint'?
 - Your Myers-Briggs Type?
 - Then I will adapt to you!



Myers-Briggs Types

- **ENFJ** - Pedagogue
- **ENFP** - Journalist
- **ENTU** - Field Marshall
- **ENTP** - Inventor
- **ESFJ** - Seller
- **ESFP** - Entertainer
- **ESTU** - Administrator
- **ESTP** - Promotor
- **INFJ** - Author
- **INFP** - Questor
- **INTU** - Scientist
- **INTP** - Architect
- **ISFJ** - Conservator
- **ISFP** - Artist
- **ISTJ** - Trustee
- **ISTP** - Artisan

<http://www.pendulum.org/misc/mb.htm>



Time for a Simple Example

■ The Use-Case

- Setting: at home, say in the gameroom
- Activity: on-line, shopping via the Web
- Purpose: need to replace an appliance
- Action: invokes PC-call via embedded icon
- Needs: to bring wife into the discussion



Simple Questions

- Questions

- Where is she? How is she contacted?
- How is the context conveyed to her?
- How do we all conference together?
- How is the context managed?
- When I arrive to examine the product?



How to Contact?

- Where is she? How is she contacted?
 - In the kitchen, use her webpad?
 - At the kids' school, use her cell phone?
 - In her automobile, use hands-free setup?
- What networks are involved?
 - WAN? Cable, DSL, dial-up ?
 - LAN? cat-5, phone, coax, wireless
 - Cellular?



How to Convey Context?

- How is the context shared with her?
 - Share the same web image?
 - Tailor to her user device?
 - Scope to her need-to-know?
 - Can I park the context to pick it up later?



Collaboration?

- How do we all *conference* together?
 - Call back on a conference bridge?
 - Are ‘asides’ supported?
 - Can a snapshot (voice, text, etc.) summary be archived for later use?
- How do I retrieve the *parked context*?
 - While in my car? For driving directions?
 - At the store? *Informed* serviceman?



Do's and Don'ts

- DO desire context of the conversation
 - To be provided to all involved parties
 - To myself, to my wife, and to the customer representative
- Do NOT wish to be burdened with
 - Thinking about where
 - Which networks should be used
 - Home/local, wireline, wireless?
 - Thinking about how
 - Right sequence of menu clicks, keypad strokes, etc.



Where Is the Context?

- Time for a Transition
 - We understand how to *park a call*
 - So, how should we *park a context?*
- Today
 - Ancillary contextual information
 - Captured separately from the call processing
- Tomorrow
 - Convergence of communications with the context it supports



But We've Tried, Already

- **AIN**—Advanced Intelligent Network
 - User's management interface
 - Service's *disconnectedness* from other context management tools and services
 - Inability to integrate the wishes of *all parties*—both the *caller* and the *called*.
- More Fundamental Problem
 - No context sharing by ALL parties
 - No means to *negotiate* or to *compromise*



AIN—Strategic Mistake

- AIN—Conceived as *Sustaining*
 - To be cheaper, faster (to market), etc.
 - With pretty much the “same old stuff”!
 - Dare switch vendors & carriers do more?
- I tried to warn! (in 1995)
 - “*AIN System Development—A Customer-Centered Approach*”
 - “*AIN System Development: The Customer Centered Service Context Profile*”

Remember Law of Disruption



■ **Sustaining**

- Incremental improvements
- Faster, cheaper, quieter, etc.



■ **Disruptive**

- Critical mass is attained
- Social, political, and economic systems change



Solution: Service Negotiation

- Negotiation
 - Strategically important value of *context*
 - Key to sophisticated *feature interactions*
- Historically
 - Limited state of affairs
 - All but simplest feature interaction problems intractable
 - No mechanisms for parties to *negotiate*
 - No protocols, no infrastructure, ...
 - From ambiguous or equally plausible alternatives



Customer Innovates Again

- The Customer Shows Us the Way!
 - PAST: context-enabled call filtering
 - One-way flow
 - Adapted Caller-ID and answer machine
 - Implement his own version of context-enabled call filtering
 - NOW: basic service negotiation
 - Two-way interchange
 - Applied IM—textual and voice
 - Negotiation of voice services, and more



So, How Do They Do It?

- IM—ad hoc negotiation mechanism
 - Negotiate the *setting*
 - People involved, meeting times, places, etc.
 - Negotiate the *context*
 - What to bring, or to have ready, etc.
- Not just for calls & meetings
 - Negotiation is a core *behavior* of humans
 - *Intelligent* services must support it!



Paradigm Shift

- PCS service package—1st minute free
 - The cell phone is left “On” to receive
 - Two calls for one conversation
 - 1st minute to negotiate the latter call
 - Latter call via same or different handset
- What do we have? Voice-Enabled IM
- One more time:
 - The cell phone is left “On” to receive



Voice-Enabled IM?

- **One Voice Technologies Inc.**
 - Enables users of any type of phone
 - To create, send and respond to e-mail, text, and paging messages
 - Users perform messaging tasks with their voices
 - Easier than limited capabilities of most mobile devices
 - In-car usage is now safer



Voice Chat & The Masses

- The goal of voice integration
 - Not to replace text chat
 - But to complement it
- Ten percent of IM conversations result in a telephone call
 - Survey by Edge Research, July 2000
 - <http://www.edgeresearch.com/>

Mobile IM Another Way?



Figure 1

- **K Laboratory** Mobile IM
 - New IM for mobile phones
 - Compatible with Yahoo IM
 - Users can adjust IM settings in real-time
 - Showing status such as on-or off-line, "Busy", or "Away"
- Simple Negotiation Enabled



Time to Try Again

- Service Negotiation Enablers
 - Context Management
 - Personal context—PIM, etc.
 - Situational context—opportunity to define
 - Negotiation Protocols & Framework
 - SIP—a first approximation
 - CNP—Contract Net Protocol
 - KQML—Knowledge Query Manipulation Language <http://www.cs.umbc.edu/kqml/>
 - DAML—DARPA Agent Markup Language <http://www.daml.org/index.html>



The Semantic Web

- Essential Property—Its Universality
 - The power of a hypertext link
 - “... *anything can link to anything.*”
- Semantic Web—Decentralized
 - ..Unanswerable questions are a price that must be paid to achieve versatility
 - “*We make the language for the rules as expressive as needed to allow the Web to reason as widely as desired.*”



Semantic Web's Challenge

- Providing a language that
 - Expresses both data and rules for reasoning about data
 - Allows rules from existing knowledge-representation systems to be exported onto the Web
- Adding logic to the Web—the Means
 - To make inferences
 - To choose courses of action
 - To answer questions



A Negotiation Protocol

- **Contract Net Protocol (CNP)**
 - A distributed interaction protocol for cooperative problem solving among agents
 - Born in distributed AI community, early 1980s
 - The distributed agent nature of mobile IP lends itself naturally to the application of CNP
 - Can be applied to mobile IP and/or other micro-mobility proposals to provide distributed handover negotiation mechanism
 - Provides solution to connection problem: i.e. finding appropriate agent to work a given task



Negotiation Classics

■ Contract Net Protocol

- Smith, R.. “*The contract net protocol: High-level communication and control in a distributed problem solver,*” IEEE Transactions on Computers, C-29(12):1104-1113, 1980.
- Davis R; Smith R G. “*Negotiation as a metaphor for distributed problem solving,*” Artificial Intelligence, 20,1,63-109, 1983.
- Smith R.G., Davis R., “*Frameworks for Cooperation in Distributed Problem Solving,*” IEEE Transactions on Systems, Man, and Cybernetics, Vol. SMC-11, No 1, January 1981.



Calling All Agents

- **Person-to-Agent** — “*Make it so!*” (Picard)
 - **ActiveBuddy**
 - **Communicator’s Associate**
 - “... it effectively becomes my ***administrative assistant***—able to effectively direct me in the most promising directions, and to assist me along the way!”
- **Agent-to-Agent**
 - “Both agents know the complete task-sets of both users. At the end, each agent proposes a deal that is optimal.”
 - Working behind the scenes in our behalf



Agent References

■ More References

- *"My Agent Will Call Your Agent"* Chris Oakes, Wired, October 20, 2000
- *"The Role Directories Will Play in the Coming Digital Economy,"* GTE Electronic Commerce Technology Conference, October 7, 1998
- Second International Workshop on Mobile Agents for Telecommunication Applications, September 18-20, 2000
 - <http://netconf.lip6.fr/mata00/>
- *"Applying Contract net Protocol to Mobile Handover State Transfer"*, Phillip Neumiller, IETF Draft, Nov. 27, 2000
 - <http://www.ietf.org/internet-drafts/draft-neumiller-seamoby-cnpmobility-00.txt>
- The Semantic Web
 - <http://www.sciam.com/2001/0501issue/0501berners-lee.html>



Services to Do—Now !

- Well-Connected Home (or, Auto, __)
 - Scenario
 - Each family member has own cell phone
 - Plus, a **virtual home number**
 - No physical device with this ID
 - Can be *picked-up* by any of the family
 - House-icon, distinct ring indicate house call
 - PIM-supported to know when at home
 - Features of TeleGO, without limitations



Far-Reaching Consequences

- Customer-Centered Service Management
- User Interface Synergism
- User Information Synergism
- Normalized Information & Processing
- Symbolic Declarative Information
- Flexible Intelligent Processing Strategy
- Information Abstraction & Late-Binding
- Feature Interaction & Negotiation Management



Customer-Centered Services

- The Customer Uses Terms that Are Meaningful to Him
 - To Interact with Service Management
 - To Organize and Manage Information
 - At a Declarative Problem-Statement Level
 - Independent of the Procedural Implementations of those Services
- Consider
 - If only have solutions, then what is the problem?
 - A given problem may have many solutions!



User Interface Synergism

- Consistent ‘Look-n-Feel’ Across All User Interfaces & Paradigms
 - Symbolic Label—Multiple Interface Representations
 - Textual *Family*, Verbal *Family*, & Icon *Family*
 - Traditional DTMF, PC, GUI Interfaces
 - Multi-Lingual Natural Language Interfaces



User Information Synergism

- Customer-Provided Information Should Be
 - Entered & Managed
 - In Customer-Centered Terms
 - In a Consistent Manner Independent of UI
 - Once (per Item Update)
 - Independent of
 - Which, How Many, or What Types of Services Are Subscribed
 - Which Do or Could Depend Upon that Information



Normalization

- Vertically Normalize Management of Each Synergized Information Type
 - Encapsulate the Representation & Processing of Each Information Type
 - Plug-n-Play Model of Information Management and Usage
 - The Management & Use of Each Type of Plug-n-Play Information Is a Distinct Subscribable Capability



Symbolic Declarative

- Symbolic Entities & Statements
 - Independent of Their Underlying Representations and Implementations
 - Express What Service Behavior or Activity Is Desired by the Customer
 - Problem-Centered Rather than Solution-Centered



Customer Service Profile

<u>Time</u>	<u>From</u>	<u>Customer</u>	<u>System</u>	<u>Feature</u>	<u>Option</u>	<u>Value</u>
*	Wife	*	TimeOut	TeleMail	MailBox	Msg-Wife
Office	Boss	Involved	Busy	FlexFw d	Alert	Boss
Office	Sect.	Quiet	Busy	FlexFw d	Alert	Sect.
*	Family	*	TimeOut	TeleMail	MailBox	Msg-Family
Office	*	*	Busy	TeleMail	MailBox	Msg-Std
Office	*	Lunch	TimeOut	TeleMail	MailBox	Msg-Std
*	*	Mobile	*	FlexFw d	Fw d2	Pager
*	Special	Mobile	*	FlexFw d	Fw d2	UptNum
Office	*	Lunch	*	TeleMail	MailBox	Msg-Std
*	*	Meeting	*	FlexFw d	Alert	Quiet
*	Sect.	Meeting	*	TeleMail	Alert	Loud
Late	Wife	*	TimeOut	FlexFw d	Ask	PageMe
*	*	*	*	CND	Alert	*
*	?	*	*	FlexFw d	Request	ID-Msg



Intelligent Processing

- Symbolic Declarative Representation
 - Neutral to Specific Service Features
 - Provides Basis for Unlimited Flexibility
 - Applied to Many Different Applications
 - Utilized in Different Ways (Purposes) under Different Circumstances
 - Only the Customer's 'What' Is Specified
 - '*When*' & '*How*' Resolution Are Left to the Network



Abstraction & Late Binding

- Applicable to ALL Network Elements
 - Horizontal Layers of Abstraction
 - Symbolic Information at Each Layer
 - Declarative Abstraction (Model) of Processing (Procedures) of Lower Layers
 - Different Real-Time Circumstances
 - Applicable to Different Requirements
 - Mapped to Different Procedural Realizations
 - Information Abstraction => Service Capability Reuse



Interaction & Negotiation

- General Service Execution
 - Customer Contexts = Preferences
 - Heuristically Select Service Context
 - Better Matches Customer Preferences
 - Is Compatible with System States and Capabilities
 - Utilize Customers' & Systems' Preferences
 - Negotiate Behavior to Be Delivered
 - Provide Acceptable Behavior to Involved Parties
 - Meaningful Degradation of Services



Feature Interactions

- Undesirable Feature Interactions
 - Single-Customer Interactions
 - Example: Call-Forwarding v. Call-Waiting
 - Solution: Provide Capability to Identify Preferences for Different Contexts
 - Result: Interaction => Coordination
 - Multi-Customer Interactions
 - Example: Caller-ID v. Call-Blocking
 - Solution: Provide Capability to Negotiate Acceptable Compromises
 - Result: Impasse => Negotiation



Negotiation—Defined

- Negotiation -- Iterative Process
 - Announcement — Pose Need to Other Entities
 - Bid — Receive Offers from Responders
 - Award — Accept Best Offer of Assistance
- Variations in the Process
 - Counter-Offer
 - Teaming & Coordination
 - Subcontracting - Secondary Negotiations



Negotiation Characteristics

- Fundamental Components
 - Exchange of Information
 - Evaluation of Exchanged Information
 - Final Agreement
- Preparation for Negotiation
 - Absolute Bounds
 - Compromise Fall-Back Positions
 - Evaluation Criteria



Negotiation Examples

- Types of Simple Negotiation
 - Credit-Card Calling — Trust Me !
 - Collect Calling — Will You Accept ?
 - Person-to-Person — No One But You !
 - Cellular Roaming Plans
- Parties Involved in Negotiation
 - Between Calling Parties
 - Between Calling Party & the Network
 - Between Networks



Feature Negotiation Goals

- Secure Acceptable Service Behavior
 - As Satisfactory As Possible
 - Avoid Behaviors Unsatisfactory in Context
 - Criteria: Behavior, Quality, Cost, etc.
- Leverage Concepts Previously Discussed
 - Symbolic Declarative Constructs of Customer's Service Administration
 - Self-Knowledge Incorporated within AIN Features & Capabilities
 - Feature Manager => Negotiation Agent



Negotiation Infrastructure

- Symbolic Declarative Taxonomies
 - Customer Requirements
 - Privacy, Alerting, Security
 - AIN Feature & Capabilities
 - Call-Blocking, Caller-ID, PIN-Screening
 - Associate Requirements & Capabilities
 - Privacy => Call-Blocking
 - Alerting => Caller-ID
 - Security => PIN-Screening



Negotiation Infrastructure

- Taxonomies & Cross-Reference Req's
 - Should Reflect Logical Patterns
 - From Abstract Generic to Concrete Specific
 - Alert, Alert Quietly, Alert Quietly w/ Pager LCD, ...
 - Acquaintances, Friends, Close Friends, Johnny
 - Directly Related v. Analogously (Heuristically) Related
 - Messaging (Email) Is a Form of Passive Alerting



Negotiation Heuristics

- Satisfy the Request
 - At a Level of Specificity \geq the Request
 - At a Level of Specificity $<$ the Request
 - Based on a Subset of the Request
 - Based on Economical (Cost, Resource, etc.) Generalization of Solution
 - Based on Any Generalization of Solution
 - Based on Any Generalization of Request
 - ...

So, Where Are We?

